



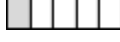

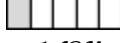

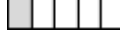
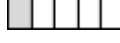


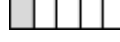





HONEY POT CARDS

FOLD

NAME	<i>Queen</i>	NAME	<i>Jellybean</i>	NAME	<i>Smiles</i>	NAME	<i>Kithy Kath</i>
<p>WC </p> <p>MC </p> <p>+1 ARM</p> <p>RC </p> <p>SPD </p>	<p>EQUIPMENT</p> <p><i>2 handed</i> CRNG 8 / LRNG 24 / RoF 3 (2H)</p> <p><i>Light Armor</i> Protects Body.</p>	<p>WC </p> <p>MC </p> <p>-1</p> <p>RC </p> <p>+1 ARM</p> <p>SPD </p>	<p>EQUIPMENT</p> <p><i>Big Smashy</i> If the Attack is a Crit, Target is Knocked Back 1d6. If the Attack is a Crit, +1 Damage. (2H)</p> <p><i>Radio Shield</i> Only protects Unit in front arc. This Unit may provide LoS for any other Unit that also has a Hand Radio or HUD. (1H)</p>	<p>WC </p> <p>+1 ARM</p> <p>MC </p> <p>RC </p> <p>+1</p> <p>SPD </p>	<p>EQUIPMENT</p> <p><i>Precision</i> LRNG 32 / RoF 1 Cannot be used on the same turn you move. 2 Armor Piercing. (2H)</p> <p><i>Helmet HUD</i> Protects Head. This Unit may provide LoS for any other Unit that also has a Hand Radio or HUD. +1RC</p>	<p>WC </p> <p>+1 ARM</p> <p>MC </p> <p>RC </p> <p>SPD </p>	<p>EQUIPMENT</p> <p><i>Launcher</i> LRNG 24 / RoF 1 Cannot be used on the same turn you move. 3" Template, Blast(1d6) (2H)</p>
<p>ABILITIES</p> <p><i>Craven (Mutant)</i> This Unit gains two Spells.</p> <p><i>Banish</i> A Unit in this Unit's Influence is hit directly away from this Unit with 3KB for each success. This Unit may choose new targets for each hit. +2INF.</p> <p><i>Dark Call</i> For each success place a Thing Unit with the Basic Unit Template inside this Unit's Influence and LoS. The Things may attack but not move this Round. Thing Units do not grant EXP or Keelows if Taken Out and are lost at the end of the Match they were summoned. If Thing Units you control are on the Map, casting Dak Call removes the Units. +2INF.</p> <p><i>Monstrosity (Mutant)</i> When a Unit enters the Melee range of this Unit and wasn't Charging, that Unit gains Panic. Enemy Units making Ranged Attacks must target this Unit (or another Unit with this Ability) if the Enemy Units have LoS to this Unit and are not Immune to Panic. Units with Monstrosity are not affected by the Monstrosity Ability of other Units.</p> <p>POINT VALUE 38</p>		<p>ABILITIES</p> <p><i>Goopy (Xeno)</i> Reduce all Physical Damage to this Unit by 1. This Unit has -1MC when making Melee Attacks.</p> <p><i>Wormbody (Xeno)</i> This Unit has +2MC to Grab Checks. Enemy Units have -2MC to Grab Checks against this Unit.</p> <p><i>Weaponized Flesh (Xeno)</i> When this Unit is damaged in Melee, the Attacker takes 1 Melee Damage of the on the same Segment as the Attacker's roll.</p> <p><i>Translucent (Xeno)</i> Units have an additional -1RC when Targeting this Unit in Cover or Concealment.</p> <p>POINT VALUE 39</p>		<p>ABILITIES</p> <p>POINT VALUE 35</p>		<p>ABILITIES</p> <p><i>Thrall (Mutant)</i> If this Unit is within 6" of a friendly Unit that can cast Weird spells, that Unit gains +1NF and +1 to all Weird spell rolls. If a Unit gaining these benefits rolls a 1 on a Weird spell, this Unit gains Staggered. A Unit with this ability cannot cast Weird Spells.</p> <p><i>Buff as Hell (Mutant)</i> This Unit ignores movement penalties imposed by equipment and Grabbing Units and Objects with the same or smaller size base. This Unit may use the Thrown Weapon rules on anything it is Grabbing. When throwing something this way, use this Unit's MC as the Close Range and 3x this Unit's MC as the Long Range.</p> <p><i>Wormbody (Mutant)</i> This Unit has +2MC to Grab Checks. Enemy Units have -2MC to Grab Checks against this Unit.</p> <p><i>Natural Armor (Mutant)</i> When this Ability is taken, choose a Segment (2). When this Unit is not Staggered and would be damaged by an Attack on the chosen Segment, this Unit is Staggered instead. This Ability may only be chosen once for each of the available slots.</p> <p>POINT VALUE 38</p>	

**ADVANCEMENT
BASIC**

STATS

MC

RC

PROMOTE

**ADVANCEMENT
ELITE**

ROLL ABILITY

1 *Weirdness*

2 *Discipline(?)*

3 *Lucha Libre*

4 *Cautious Tactics*
Close Tactics

5 *Brutal Tactics*

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